

Hobbs Hill Wood Primary School

Knowledge Organiser for

PE

Year 1

Football and Rounders



'Inspiring confident and independent learners'

Football

National curriculum aims

1A- master basic movements including runner, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these is a range of activities.

1B- participate in team games, developing simple tactics for attacking and defending.



Skills

- Explore different ways to use and move with a ball, showing basic control of actions.
- Send/pass a ball and start to catch/stop a ball.
- Start to move, changing direction and speed-with and without a ball.
- Use skills in different ways when playing games.
- Start to recognise space when in games and use it to your advantage
- Developing the skill to keep the ball under control.
- Participate in team games showing a basic understanding of the rules.

Unit objectives

- Step 1- to move into space
- Step 2- to move with a ball
- Step 3 –to roll, kick and carry a ball
- Step 4 – to stop a ball using your foot
- Step 5- To move towards a goal to defend it
- Step 6 – To compete against others trying to score

Key Vocabulary

- Football
- Goals
- Scoring
- Teamwork
- Shooting
- Passing
- Dribbling
- Goal
- Control

Rounders

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Skills

- Understand and follow simple rules for the game
- Compete in physical activities both against self and others.
- Develop the fundamental movement skills for moving, changing direction and controlling speed.
- Start to throw and hit a ball exploring a variety of different ways e.g. high, low, fast and slow.
- Successfully receive a ball using the correct techniques
- Start to understand basic tactics in a simple game recognising space
- Show good awareness of others when playing in game situations

Unit objectives

- Step 1- To move in different ways
- Step 2- To use an underarm throwing technique
- Step 3 – To try and find ways to win games
- Step 4 – to be aware and to move into space
- Step 5 – to hit a ball
- Step 6- to compete with others in game situations.

Key Vocabulary

- Keep score, Balance, Skill, Get in line, Control, Ball, Fielding, Catch, Throw, Backstop, Technique, Batting, Shot selection, Score, Aiming, Run, Teamwork